



Burrough Green CE Primary School Curriculum Map

KS1 Cycle 1	Keep the Home Fires Burning	Around the World in 80 Days	Eureka
Science	Seasonal changes	Animals, including humans	Plants
Geography	Weather patterns	World continents, Hot and cold places	
History	The great fire of London		Toys
Art and Design	Develop techniques of colour, line, shape, form and space. Use a range of materials to design and make products. Collages and silhouettes – exploring range of colours/textures.	Learn about a range of artists, craft makers and designers from around the world. Describe their work and make links to their own work.	Develop techniques in using colour, line, shape, form and space. Use a range of materials focussing on patterns and shapes in nature through drawing, painting, and sculpture. Observational drawing of plants, fossils, shells.
Design and Technology	Homes – Use local walks/pictures to evaluate different types of homes and how they are made. Use construction kits to explore building a range of structures and how to make simple structures sturdier. Cooking: Using equipment safely	Vehicles - Investigate the purpose of different types of vehicles and their features. Design and make a vehicle to suit a given scenario, e.g. a vehicle to carry objects across a desert/ice etc. Evaluate how well the vehicle manages its job. Cooking: Food from around the world	Winding up – Explore a range of mechanisms and their everyday uses (levers, pulleys, axles). Design and make own moving mechanism to solve a specific problem, e.g. help Incey Wincey climb a tree etc. Cooking: Teddy Bears Picnic / seasonal foods
French	Boucle d’Or et les Trois Ours, Bébés Chouettes	La Surprise de Handa	Aboie Georges, Le Secret
PE	Gymnastics – Feet off the ground – Children should master and apply basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination. Multiskills – net type games – Children should participate in team games, developing simple tactics for attacking and defending.	Dance - Penguin small visits – Perform using simple movement patterns. Striking and fielding games - Children should participate in team games, developing simple tactics for attacking and defending Children should master basic movements including running, jumping, throwing and catching.	Swimming – Begin to learn how to use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] Athletics - Children should master and apply basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination.
PSHE	Class 1: Beginning and Belonging, My Family and Friends (Myself and My Relationships 1&2) and My Body and Growing Up (Healthy and Safer Lifestyles 1) Class 2:Rights, Rules and Responsibilities (Citizenship 5), Family and Friends and Anti-Bullying (Myself and My Relationships 6&7)	Class 1: Identities and Diversity (Citizenship 1) and Me and My World (Citizenship 2) Class 2: Drug Education, Safety Contexts (Healthy and Safer Lifestyles 8&5) and Financial Capability (Economic Wellbeing 1)	Class 1: My Emotions (Myself and My Relationships 3), Keeping Safe and Healthy Lifestyles (Healthy and Safer Lifestyles 2&3) Class 2: Sex and Relationships Education (Healthy and Safer Lifestyles 10) and Managing Change (Myself and My Relationships 8)
Computing	E-Safety -Keep passwords private. Tell you what personal information is. Multimedia -Green screening on homes in the past. Draw and label a house. Postcards/Poster of a town/village walk Programming - Moving a car around a town on a screen (2Go). Floor robots move around a village floor mat. Handling Data -Pictograph of materials used for houses and homes. Venn diagram to sort objects.	E-Safety -Keep password & private information safe. Know who sees work online. Know what to do - report Programming -Lego Fix the Factory (free online) used to decide on algorithm, program robot and debug as needed. Multimedia -Photos linked to topic. Software / app to import pictures and add text to present topic research Technology in our lives -Search for information. Class blog or website to share information. What is Internet?	E-Safety - Keep passwords private. Agree sensible e-Safety rules. Tell an adult. Programming - Pivot stick animation with free software (growing plants) Technology in our Lives -Class blog, cameras and printing. Following links to find information. Devices to play games Handling Data -Collecting plant growth data
Music	Exploring Classroom instruments and their sounds: naming classroom instruments; introduction to elements in Music (tempo, dynamics, duration) through ways of playing; exploring symbols; making classroom instruments (Music Express Y1 What’s the Score and Music Express Y2 Sounds Interesting)	Songs from Around the World: Caribbean; exploring duration (Music Express Year 2). Listening to Music: Music from different traditions and cultures.	Hairy Scary Music: sound effects; using vocal sounds descriptively; instruments and their symbols; graphic scores; creating and performing.(Music Express Year 2 What’s the Score)
RE	Class 1: Rites of Passage (What happens when a baby is born? Christenings focus) /People in Christianity (Who was Jesus?) Class 2: Rites of Passage (as above Baptism focus)/ People in Christianity (Jesus: a great leader and teacher? How do Christians put Jesus’ teaching into practice?)	Class 1 and 2: Self and Community (Sikhism)/ Places in Christianity (What makes a church a special place for Christian people?)	Class 1: Special Books (What can we learn from stories from different religions?)/ Prayer: Religious Writings (How do we learn about the Kingdom of God? The Lord’s Prayer) Class 2: What is Christian worship?/ Prayer: Religious Writings (as above)
Inspirational opportunities		‘Me’ in different countries. What would it like to be me in Sudan? Explore through Art Exhibition. Afternoon tea to share Sikh stories.	Film making for the film festival



Burrough Green CE Primary School Curriculum Map

KS1 Cycle 2	Origins	Up, Up and Away	Life on the Ocean Wave
Science	Everyday Materials and their Uses		Living things and their habitats
Geography		Looking at the world from above – basic maps and features of countries of UK. Contrasting rural/urban environments (aerial photos and model-making)	World's oceans, Coastal/town features
History	Local significant and living memory historical events – The school at Burrough Green (class 1 – transport)		Significant individuals - Christopher Columbus (exploration) Elizabeth 1 (Spanish Armada)
Art and Design	Use drawing, painting and sculpture and a range of materials to make models. Jaqui Jones (Newmarket horse artist), Parents that are artists and making Clay models	Learn about a range of artists, craft makers and designers from around the world. Describe their work and make links to their own work. Van Gough – Starry nights	Develop use of colour, line, shape, form, space and materials to design and make focussing on inspiration from the sea. Painting, printing, and 3D collage.
Design and Technology	Schools – Use local walks/pictures to evaluate the school and how it is made. Use construction kits to explore building a range of structures and how to make simple structures sturdier. Cooking: Traditional recipes	Moving Pictures – Explore a range of moving pictures to find out how they work. Make simple moving pictures using levers; develop to pictures using multiple levers/ joined levers for a specific job, e.g. class book/Christmas cards etc. Cooking: Food from around the world	Puppets – Examine how different puppets have been joined together, and what has been added to create the characters. Investigate joining techniques. Design own puppet based on literacy work, explore how to make them look happy, sad etc. Investigate which methods to use to make puppet design. Cooking: Starters/mains/puddings
French	Dix Petites Graines	Bon Appétit Monsieur Lapin, La Chasse à l'Ours	
PE	Gymnastics - Jump and land – Children should master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities Net games - Children should participate in team games, developing simple tactics for attacking and defending	Dance – Time to travel – Perform using simple movement patterns. Invasion games - Children should participate in team games, developing simple tactics for attacking and defending. Children should master and apply basic movements including running, jumping, throwing and catching.	Swimming - Begin to learn how to use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]. OAA/Problem solving - Children should participate in team games, working with others to develop strength balance, agility, co-ordination, planning, strategy and communication skills.
PSHE	Class 1: Beginning and Belonging, My Family and Friends (Myself and My Relationships 1&2) and My Body and Growing Up (Healthy and Safer Lifestyles 1) Class 2: Beginning and Belonging, Me and My Emotions (Myself and My R'ships 4&5) and Working Together (C'ship 3)	Class 1: Identities and Diversity (Citizenship 1) and Me and My World (Citizenship 2) Class 2: Managing Risk, Personal Safety (Healthy and Safer Lifestyles 4&9) and Diversity and Communities (Citizenship 4)	Class 1: My Emotions (Myself and My Relationships 3), Keeping Safe and Healthy Lifestyles (Healthy and Safer Lifestyles 2&3) Class 2: Sex and Relationships Education and Healthy Lifestyles (Healthier and Safer Lifestyles 6&7)
Computing	E-Safety -Agree sensible e-Safety rules for the classroom Tell an adult. Programming -Floor robots discovering homes. Car moving around track (2Go). Multimedia -Online activity to add text to describe materials. Camera recording an image, uploaded & labels added. Technology in our lives –Off/ Online jigsaw. Infant Encyclopaedia to find out about materials.	E-Safety -Recognise sensible amounts of time to spend online. Use technology safely. Know where to go for help and support. Programming -Floor robots to create 2d shapes. Online activity and 2Go or Daisy the Dinosaur app to draw shapes. Technology in our Lives -Save and retrieve data. Contribute to class blog. Validity of information online Handling Data -Branching database to sort shapes. TextTease Data to present information.	E-Safety - Kind and polite in real life and on internet. Tell somebody if feel upset Programming -Floor robot to collect information about animals. Treasure hunt. Drawing a letter. Multimedia -News report video or an animation about an animal. Handling Data -Branching data base to sort animals. 2Investigate to add information about animals
Music	Feel the Beat: exploring pulse, and simple rhythms in Music; combining beat and rhythm (Music Express Year 1 and 2. Listening to Music: Music with strong beat and without a beat	High or Low?: exploring pitch through singing and playing; steps and leaps; questions and answers; using tuned instruments to create simple melodies; using simple pitch notation(Music Express Year 1 and 2)	Music and the Weather: Noah's Ark; boat building compositions; creating expressive and descriptive music to describe an environment; exploring elements of timbre, tempo, dynamics(Music Express Year1 and 2)
RE	Class 1: Ourselves and family (Where do we belong?)/Festivals (What happens at a festival?) Class 2: The family in Christianity (What difference does belonging to a faith make to a family?)/ Festivals (Why is Christmas important to Christians?)	Class 1: Stories and symbols (Sikhism)/The Bible Class 2: Stories and symbols (How do the stories from the gurus and the concept of Seva affect Sikh children?)/The Bible (How can people today be part of the BIG STORY of the Bible?)	Class 1: Rites of passage (What happens at a wedding?)/Creation Class 2: Rites of passage (What happens at a wedding as above)/Creation
Inspirational opportunities			Whole school trip to Hunstanton. Film making for the film festival. KS1 Wedding.



Burrough Green CE Primary School Curriculum Map



Burrough Green CE Primary School Curriculum Map

LKS2 Cycle 1	Keep the Home Fires Burning	Around the World in 80 Days	Eureka
Science	Light and Electricity	Forces and magnets	Plants and Sound
Geography		Locational knowledge – learning from maps identifying physical/human features using world ATLASES (Europe independent study)	
History	Local history – Battle of Britain – Duxford		Ancient Greeks
Art and Design	Develop a sketchbook to record their ideas. Develop mastery of drawing techniques (using pencils and charcoal) focussing on the work of war artists and war art symbolism – e.g. Poppies, crosses – link to war poetry.	To develop mastery of painting and sculpture techniques (using paint and clay). Look at famous monuments – study their form. Natural physical features e.g Grand Canyon, Ayres rock	Learn about the great artists, architects and designers in history. Improve mastery of art and design techniques. Master Potters- clay work
Design and Tech	Structures – Anderson shelters.	Foods across Europe	Mechanisms- Mythical creatures. Pneumatics
French	Ma famille (My family) Ask simple questions. Know what a noun is. Spelling of plural nouns. (J'ai/Je n'ai pas de. Il s'appelle/elle s'appelle) Sound/spelling link (ch) . Ma ville (My town) Simple conversation. (voici ... il y a ..) Sound/spelling link (e/er/ez/ay/ai)	La Francophonie (The French-speaking world) Recognise a negative and know that ne...pas makes a sentence negative. (Qu'est-ce que c'est? C'est/Ce n'est pas. Je vais en/au). Sound/spelling link (s/ss/ç/ce/ci/cy) Les courses (shopping) Take part in a simple conversation. Je voudrais...Sound/ spelling link (ou)	L'Ecole (School) Understand that gender exists and that nouns are either masculine or feminine. Know that there are different words for 'a'. Identify adjectives. Know that they usually follow the noun. (Est-ce que je peux...?) Sound/spelling link (r/rr). Sound/spelling link (oi).
PE	Dance – Follow the Leader – Perform using a range of movement patterns. Develop flexibility, strength, technique, control and balance. Children should compare their performances with previous ones and demonstrate improvement to achieve their best. Invasion games e.g. Football/Netball – Children should be able to use running, jumping, throwing and catching in isolation and in combination. Play competitive games and apply basic principles suitable for attacking and defending.	Gymnastics – Here we go! – Use running, jumping, throwing and catching in isolation and in combination. Children should have the opportunity to develop flexibility, strength, technique, control and balance Outdoor and Adventurous Activities – Children will take part in outdoor and adventurous activity challenges both individually and within a team.	Swimming – Children should be taught how to swim competently, confidently and proficiently. Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] Children will be taught how to perform safe self-rescue in different water-based situations. Tennis/Cricket – Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance.
PSHE	Family and friends, Anti-Bullying (Myself and My Relationships 11&12) and Rights, Rules and Responsibilities (Citizenship 8)	Drug Education, Safety Contexts (Healthy and Safer Lifestyles 15&12) and Financial Capability (Economic Wellbeing 2)	Sex and Relationships Education (Healthy and Safer Lifestyles 17) and Managing Change (Myself and My Relationships 13)
Computing	E-Safety -Protect personal information. Use safety features of websites, know how to report. Programming -Introduction to Scratch. Programming an animated scene Multimedia -Paint program to alter an image. Creating e-book Technology in our lives -www as part of Internet. Different search engines. Using filters for search results. Image copyright.	E-Safety -Downloading files and games. Good choices about time online . Post positive comments online Programming - Kodu used to create a world and interact with objects. Multimedia -Creating art in the style of a famous artist. Create a piece of music. Green screening travelling to different worlds. Handling Data -Generate questions. Inputting data and presenting in different ways. Datalogger to collect data	E-Safety -Secure password. Protect personal information. Programming -Build and program robots using Lego WeDo or Scratch. Technology in our Lives -Use search tools. Save and retrieve work online and local devices. Multimedia -Photostory to present
Music	Rhythmic patterns: explore, create and perform rhythmic patterns; rhythm and pulse, raps, rhythm games; ostinato. <i>Listening to Music: listening to rhythmic music from great composers and musicians.</i>	Melodies and scales: Solfa scale-Do-re-mi; learning to recognize and use solfa scale; singing and creating short melodies and accompaniments.	Singing Playgrounds: exploring characteristics of singing games; pulse and rhythm, performing with others.
RE	Rites of Passage (Why are rites of passage so important to Christians?) / Christian Worship (How and Why are churches different?)	Islam (Why is prayer important to Muslims and not for some people?)/ Judaism (What is important for Jews about being part of God's family?)	Christianity (Why do people go on pilgrimages?)/ Prayer: Religious Writings (Why pray?)
Inspirational opportunities	Visit to Duxford. Prepare exhibition for Remembrance Service.		Film making for film festival.



Burrough Green CE Primary School Curriculum Map

LKS2 Cycle 2	Origins	Up, Up and Away	Life on the Ocean Wave
Science	Animals, including humans	States of matter	Rocks and Living things and their habitats
Geography		Locational/Place knowledge – learning from maps identifying physical/human features UK (East Anglia)	
History	Stone age to iron age – Wandlebury		Achievements of the earliest civilisations (minor)
Art and Design	Improve mastery of art and design techniques, focussing on printing and sculpture with a range of materials (metal work and clay moulds). Learning about the art of early man – cave paintings, hand prints.	Improve mastery of art and design techniques using a variety of materials. Look at the work of Andy Goldsworthy – create a human feature/sculpture/model out of natural materials. Place within nature and photograph. Use sketchbooks to plan and test materials.	To learn about great artists in history. To improve mastery of art and design techniques. Learn about Claude Monet – use his piece ‘Impression Sunrise’ Practise techniques to create own version with pastels.
Design and Tech	Structures- Stonehenge	Electrical systems. Lighting for safety (e.g create circuit for lighthouse to go on coastline/ airfield landing strips)	Mechanisms – look at Egyptian mechanism e.g Shaduf
French	Les salutations (Greetings and introductions). Ask simple questions. Understand how intonation and punctuation are used to signify a question. Nationality (Je suis) Sound/spelling link (j/ge/gi/gy) La Chenille qui Fait des Trous (The Very Hungry Caterpillar). Know what a noun is. Spelling and pronunciation of plural nouns. Sound/spelling link (i/i/y)	Quel temps fait-il? (The weather) Ask simple questions. Present information to an audience. Sound/spelling link (au/eau/o/ô) Les anniversaries (Birthdays) Sound/spelling link (eu/oeu)	Qu’est-ce que tu aimes? (What do you like) ? Understand that gender exists and that nouns are either masculine or feminine. Different words for “the”. Practise making nouns singular or plural. Know that ne...pas in a sentence makes it negative. Use connectives mais and et. J’aime/je n’aime pas. Sound/spelling link (è/ê/et/ai/ei) Sound/spelling link (on/om)
PE	Dance – Where the Wild things are – Perform using a range of movement patterns. Develop flexibility, strength, technique, control and balance. Compare performances with previous ones and demonstrate improvement to achieve their personal best. Rugby/Hockey – Use running, jumping, throwing and catching in isolation and in combination. Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	Gymnastics – Up, up and away – Use running, jumping, throwing and catching in isolation and in combination. Develop flexibility, strength, technique, control and balance Basketball/Rounders – Use running, jumping, throwing and catching in isolation and in combination. Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending.	Swimming – Children should be taught how to swim competently, confidently and proficiently, using a range of strokes effectively [for example, front crawl, backstroke and breaststroke]. Children will be taught how to perform safe self-rescue in different water-based situations. Athletics – Use running, jumping, throwing and catching in isolation and in combination to develop flexibility, strength, technique, control and balance. Learn to compare their performances with previous ones and demonstrate improvement to achieve their personal best.
PSHE	Beginning and Belonging, My Emotions (Myself and Relationships (9&10) and Working Together (Citizenship 6)	Managing Risk, Personal Safety (Healthy & Safer Lifestyles 11&16) and Diversity & Communities (Citizenship 7)	Sex and Relationships Education and Healthy Lifestyles (Healthy and Safer Lifestyles 13 and 14)
Computing	E-Safety -Protecting myself and my friends. Know what can be seen online and who by. Programming -App or online resource to create a game, considering algorithm and continually testing and debugging. Multimedia - Create a class comic Technology in our lives -Websites showing false information. Key words for searching Plagiarism	E-Safety -Information safe online, know how to report Comment positively and respectfully online. Programming -Tell a joke / Program different keys to create an Etch a Sketch in Scratch. Create Space Game . Technology in our Lives -Understand school network drive. Create hyperlinks. Search for information. Handling Data -Collecting data including use of datalogger. Make a line graph that uses continuous data.	E-Safety -Secure password. Comment positively and respectfully online . Programming -Kodu used to create a game to support learning of times tables Multimedia -Create an advert for a holiday destination, including use of green screening. Handling Data -Collect data, record in a spreadsheet to graph. Create branching database
Music	Composing Animal Magic: creating and performing descriptive compositions on the theme of Animals. Listening to Music: listening to/appreciating composers on the theme of animals; <i>Carnival of the animals, Firebird, Peter and the Wolf;etc.</i>	Pentatonic Scales: using the pentatonic scale to play and perform in solo and ensemble contexts; playing with control and accuracy; improvising; composing pentatonic pieces(Chinese new year)	Introduction to Recorders: playing simple tunes on the recorder with control and confidence.
RE	Church people (Who are the ‘Saints of God’ and why are they important?)/ Festivals (Is Christmas a festival of light or love?)	The Church Year (Is Easter a festival of new life or sacrifice?)/ The Bible	Global thinking (Is it fair?)/ Creation (What do people believe about the creation of our world?)
Inspirational opportunities	Trip to Wandlebury		Whole school trip to Hunstanton. Film making for the film festival.



Burrough Green CE Primary School Curriculum Map



Burrough Green CE Primary School Curriculum Map

UKS2 Cycle 1	Keep the Home Fires Burning	Around the World in 80 Days	Eureka
Science	Animals, including humans (link with trade and transport of nutrients around the body etc)	Light and Electricity	Living things and their habitats
Geography	Human Geography – trade and economic activity (sustaining our way of life)	Locational knowledge – learning from maps identifying physical/human features of the world (focus on America - independent study)	Fieldwork
History		Non-European society – Mayan	Local history: Burrough Green - museum
Art and Design	Learning about great artists and designers in history. Focus on Gauguin, silk painting and the fashion trade.	Study the work of architects and designers in history e.g. Eiffel Tower. Sydney Opera house. Get an Architect to come in and speak to children about their work. Use knowledge to design own monument/sculpture with materials	Develop a sketchbook to record their observations and review ideas. Use the natural environment and local community around them to sketch and experiment with texture, pattern and lines. Draw natural objects in detail.
Design and Tech	Cooking: Foods from other countries	Textiles: Headdresses	Computing Controllable Vehicles – control: electrical
French	Chez moi (At my house) Create texts using nouns. Use verbs to give information about myself. Use verbs in questions. Know patterns to help remember whether a noun is masculine or feminine. Know that je becomes j' before a vowel. –er verbs with je and tu. Make a sentence negative. Know that ne becomes n' before a vowel. Sound/spelling link (in/im/ein/ain /ien). Conjugate –er verbs in singular. Une Histoire Sombre, très Sombre (A Dark, Dark Tale) Know and use prepositions. Look up nouns in a dictionary. Change nouns in a text.	Le Tour du Monde en 80 Jours (Around the World in 80 Days) Conjugate verb aller in the singular. Extend sentences using parce que/car. Use time connectives. Use au/à la/ à l'. Question word: où? L'argent (money) High numbers. Question word: combien? Understand that there are different ways of saying 'you'. Book: Cent pour l'Escargot. Sound/spelling link: (en/em/an/am)	Mes activités (My hobbies) Conjugate faire in the singular. Know there are other personal pronouns. Question word: Qu'est-ce que? Sound/spelling link (h). Create own sentences and texts.
PE	Dance – The Haka – Perform using a range of movement patterns. Develop flexibility, strength, control and balance. Compare performances with previous ones and demonstrate improvement to achieve their best. Invasion games e.g. Football/Netball – Use running, jumping, throwing and catching. Play competitive games and apply principles for attacking and defending.	Gymnastics – Time to travel – Use running, jumping, throwing and catching in isolation to develop flexibility, strength, technique, control and balance. Outdoor and Adventurous Activities – Take part in outdoor and adventurous activity challenges both individually and within a team. Evaluate performances and suggest improvements.	Swimming – Children should be taught how to swim competently, confidently and proficiently over a distance of at least 25 metres, using a range of strokes effectively. Children will be taught how to perform safe self-rescue in different water-based situations. Cricket/Tennis – Play competitive games. Apply principles for attacking and defending. Develop technique, control and balance.
PSHE	Family and Friends, Anti-Bullying (Myself and My relationships 16&17) and Rights, Rules and Responsibilities (Citizenship 11)	Drug Ed and Safety Contexts (Healthy and Safer Lifestyles 19&22) and Financial Capability (Economic Wellbeing 3)	Sex and Relationships Ed (Healthy and Safer Lifestyles 20-Y5 and 24-Y6) and Managing Change (Myself and My R'ships 18)
Computing	E-Safety -Know resources which can be downloaded & used Programming -Use variables to count in Scratch. Count in Roman Numerals. Control Lego WeDo robots. Technology in our Lives -Search for sound effects. How is information sorted and stored? Handling Data -Dataloggers used to investigate sound levels Multimedia -Creating a story using sound effects	E-Safety -What is posted online can be seen and affect others. Important to communicate kindly and respectfully Explain importance of reporting to an adult Programming -Algorithms and programs to create shapes and patterns using repeat procedures. Floor robots to achieve goals efficiently. Multimedia -Greenscreen to produce a weather report. Handling Data -Recording weather on a spreadsheet	E-Safety -Protect personal information. Report concerns and protecting friends. Spending too much time online Programming ~Pong game in Scratch using variables. Adapt to create own game Technology in our Lives - www and Internet. Using search engines and evaluating information
Music	Singing Rounds and partner Songs: singing in two or more parts with confidence, expression and control.	African Drumming/ Gamelan Music (to alternate every two years): workshops, exploring cyclic patterns, rhythm and pulse, improvisation, playing drums and xylophones with accuracy and expression. Listening to music from different cultures.	Recorders :playing the recorder in solo and ensemble contexts with increasing fluency and expression; performing; using and understanding staff notation; improvising and composing own pieces.
RE	World Church (Ely Cathedral theme)/ Jesus (Who do people say I am? Jesus explored in art)	Hinduism (What can stories and images of deities tell us about Hindu beliefs about God?)/ Christians in Other Parts of the World (What is it like to be a Christian in Vellore?)	Buddhism (What does it mean to be a Buddhist? Can we all be enlightened?)/ Beliefs and Actions in the World (What key beliefs influence people's faith? How do people of faith live out their lives?)
Inspirational opportunities			Film making for film festival.



Burrough Green CE Primary School Curriculum Map

UKS2 Cycle 2	Origins	Up, Up and Away	Life on the Ocean Wave
Science	Evolution and inheritance	Earth and space, Forces	Properties and changes of materials
Geography			Locational knowledge – learning from maps latitude etc Maritime museum
History	Settlement – Saxons and Vikings– Cambridge/West Stow/Sutton Hoo	Romans	
Art and Design	Learn about great artists and designers in history and improve their mastery of art and design techniques. Learn about Norse Art and the story/tradition behind the pieces. Use clay and gold paint to create own brooch or axe head.	Learn about great artists, architects and designers in history and improve their mastery of art and design techniques. Learn about Roman Architecture e.g. Colosseum, look at methods used to create sculptures. Invite local Architects in.	Learn about great artists in history and create sketchbooks to record their observations. Learn about Joseph Turner, focus on his piece 'The Fighting Temeraire' Use National Gallery website for image.
Design and Tech	Structures- Viking boats/houses	Mechanisms: Catapults	Computing: Creating an adventure map.
French	Devine qui je suis (Guess who I am) Create own sentences and texts using nouns confidently. Understand that before a vowel ne becomes n'. Know what a verb is. Use 'is' and understand that this is a verb. Make a sentence negative. Develop understanding of a range of question words. Sound/spelling link (un). Question words: comment? quel?	Les vacances (Holidays) Je vais au/à la à l', Question word ou... ? La valise (Suitcase) Adjectives with m/f and plural agreements. Conjugation of –er verbs (Je porte, tu portes, il porte, elle porte). Create sentences using adjectives correctly.	Le sport (Sport) Know how to link and extend sentences using connectives (car, parce que). Understand that questions in French are formed differently. Devise questions for authentic use. Create own sentences and texts. Question word: pourquoi? Sound/spelling link (–tion)
PE	Dance – The Evolution of Dance – Develop flexibility, strength, technique, control and balance through a range of movement patterns. Evaluate and improve performances to achieve their personal best. Invasion games e.g. Rugby/Hockey – Use running, jumping, throwing and catching in isolation through competitive games, applying principles for attacking and defending.	Gymnastics – Hold and Control – Develop flexibility, strength, technique, control and balance. Evaluate and improve performances. Basketball/Rounders – Use running, jumping, throwing and catching through competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending.	Swimming – Children should be taught how to swim competently, confidently and proficiently over a distance of at least 25 metres, using a range of strokes effectively. Children will be taught how to perform safe self-rescue in different water-based situations. Athletics – Use running, jumping, throwing and catching to develop flexibility, strength, technique, control and balance.
PSHE	Beginning and Belonging, My Emotions (Myself and My Relationships 14&15) and Working Together (Citizenship 9)	Managing Risk, Personal Safety (Healthy and Safer Lifestyles (18&23) and Diversity and Communities (Citizenship 10)	Sex and Relationships Education, Healthy Lifestyles (Healthy and Safer Lifestyles 20-Y5, 24-Y6 and 21)
Computing	E-Safety -Explain consequences of spending too much time online or on a game. Programming -Create a times tables game and then use this to plan and create a quiz game Multimedia -Create & collect sound/ image files for a game Technology in our Lives -How Internet works and data sent. Origin of websites	E-Safety -Support friends to protect themselves and make good choices online. Explain consequences to myself and others of not communicating kindly and respectfully. Programming -Create a simulation of the solar system using chosen programming software. Multimedia -Green greening combined with other multimedia to present system of the world above us. Handling Data -Data loggers to measure most effective eye protection for sunlight or heart rate after exercise	E-Safety -Protect personal data. Age appropriate and reliable website. Cyberbullying. Programming -Logo program using if statements to create patterns. Create mathematical function machines in Logo. Technology in our lives -Labelled diagram of web resources used. Scratch community sharing game. Handling Data -Plan an investigation. Collect data about websites. Present findings to others
Music	Recorders: playing the recorder in solo and ensemble contexts with increasing fluency and expression; performing; using and understanding staff notation; improvising and composing own pieces.	Composing Music for a range of purposes and to a brief(e.g. Space); using and understanding alternatives to staff notation; pulse, rhythm and metre; selecting and controlling a range of musical instruments; using and understanding the interrelated dimensions and elements of music (pitch, duration, dynamics, tempo, timbre, texture and structure).	Playing Together: using chime bars, keyboards, own instruments and untuned percussion to work on whole class ensemble playing and performing; Listening to Music block: history of the orchestra; knowledge of orchestral instruments and their sounds.
RE	Words of Wisdom (What can we learn from reflecting on Christian, Sikh and Muslim wisdom?)/ Christianity (How do Christians celebrate festivals e.g. harvest, remembrance?)	Is religion what you say or what you do? (link with Christianity/Judaism)/The Bible (Is the Bible like a handbook?)	Rites of passage (What happens when we die?)/What can we learn from stories shared by Christians, Jews and Muslims?
Inspirational opportunities	Visit to the Geological Museum in Cambridge.		Whole school trip to Hunstanton. Film making for film festival.